

Fig. 1

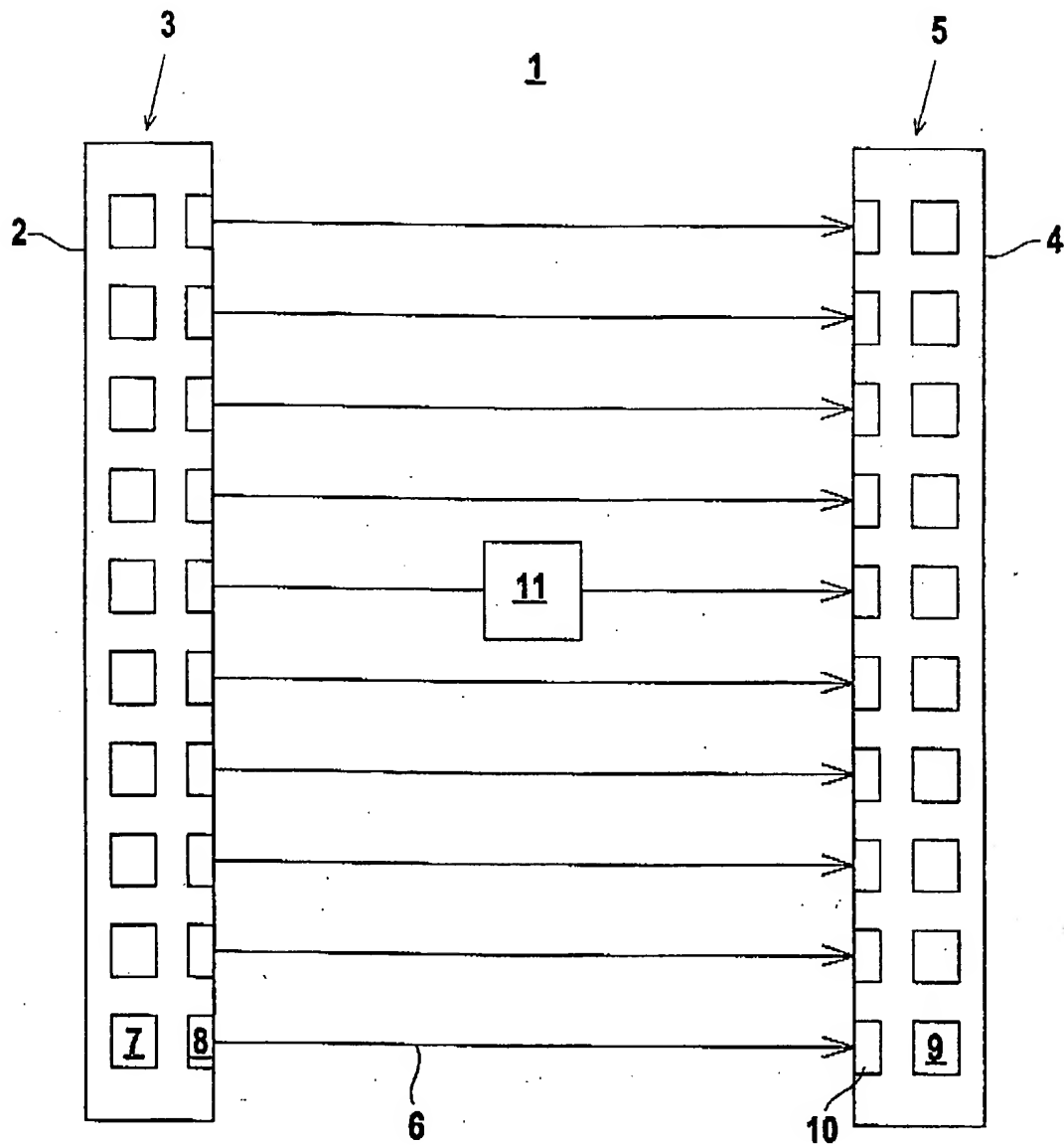


Fig. 2

BLK	BMAX	BMIN
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Fig. 4

BLK	BMAX	BMIN	RMAX	SEB	M1	M2	X
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Fig. 3

object	region 1										region 2										region 3												
BMIN	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1
BMAX	0	0	0	0	0	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	1	1	1	1	1	0	0	0	0	0	0	0	0
BLK	1	1	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0
beam axes	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	

counter readouts in the light grid

counter BMIN

counter BMAX

object counter

$$N \leq N_{\max}?$$
$$N \geq N_{\min}?$$
[illegible]